



Eina Centre Universitari
Fundació Eina
Disseny Art Barcelona

Passeig Santa Eulàlia 25
08017 Barcelona T+34 932 030 923
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Pràctiques Professionals

Supervising Teacher:

Group: 1,2

Code: 108067

Credits: 6 ECTS

Course:

Semester: 2

Typology: Not reported

Subject:

Schedules:

Group	Schedules	Teacher
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Subject Presentation

Brief Description:

The subject External Internships consists of the student carrying out professional internships as a curricular training activity and aims to apply and complement the knowledge acquired in university education, as well as improve skills linked to the exercise of professional activity, employability and the promotion of entrepreneurial capacity.

The internships last 150 hours (corresponding to 6 credits) and are based on a training project agreed on by three parties: the collaborating entity, the student and the university, which monitors it through an academic tutor.

Access requirements: To take the subject you must have passed a minimum of 120 credits.

The External Internship subject can be taken in the 1st or 2nd semester.

Training Objectives:

By carrying out external academic internships, the following aims are sought to be achieved:

Contribute to the comprehensive training of students by complementing their theoretical and practical learning.

To facilitate knowledge of the work methodology appropriate to the professional reality in which students must operate, contrasting and applying the knowledge acquired.

Promote the development of technical, methodological, personal and participatory skills. d. Obtain practical experience that facilitates insertion into the labor market and improves future employability.

Promote the values of innovation, creativity and entrepreneurship.

Recommendations

The student is required to have time availability.

Contents and Methodology

Brief Description:

Knowledge of the professional environment and analysis of the profiles and skills required in the workplace.

Conducting interviews and design practices in professional studios, companies or collaborating institutions.

Preparation of a portfolio and a final report that describes and evaluates the experience developed.

Teaching methodology:

The curricular external internships last 150 hours (corresponding to 6 credits). To carry them out, students will have a tutor from the collaborating entity and an academic tutor from the university. The schedules for carrying out the internships will be established in accordance with the student's academic and training activity and the characteristics and availability of the collaborating entity. There are currently more than 300 collaborating entities in design internships in companies, institutions, studios and professional agencies. However, the student can propose new contacts in case of particular interests.

To achieve this, the university will sign an educational cooperation agreement with the collaborating entity, which will establish the regulatory framework for the relations between the student, the entity and the university. The university will ensure the availability of human, material and technological resources necessary for the access of students with disabilities, ensuring equal opportunities.

The agreement will consist, in its basic stipulations or in the annexes that develop them, of at least the following points: a) the training project; b) the leave regime to which you are entitled in accordance with current regulations; c) the conditions for early termination of the practice in the event of breach of its terms; d) the regime for subscription and payment of both accident and civil liability insurance.

Training activities:

Evaluation

General evaluation regulations

A student will be considered "Not Assessable" (NA) if they have not submitted all the learning evidences or have not attended 80% of the classes without justifying their absences. In case of a justified absence, the student must contact the teacher at the time of rejoining to determine the recovery of the activities they missed.

If the student commits any irregularity that may lead to a significant variation in the grade of an evaluation act, that evaluation act will be graded with 0, regardless of the disciplinary process that may be initiated. If several irregularities occur in the evaluation acts of the same subject, the final grade for that subject will be 0.

Each subject will define the use of generative AI tools in assessed activities according to one of the following three levels: use not permitted; use restricted to specific tasks indicated by the teaching staff; or use permitted as part of the working process, provided that it is declared and justified.

When AI has played a significant role in an assessed activity, the student must declare which tool they used, for what purpose, at which stage of the work, and what subsequent review, selection or transformation they carried out.

Continuous evaluation system

The evaluation system of EINA and UAB is a continuous assessment system, the objective of which is for the student to know their academic progress throughout their educational process to allow them to improve it.

The continuous assessment process must include a minimum of three evaluative activities, of two different types, distributed throughout the course, none of which can represent more than 50% of the final grade.

The acquisition of the skills in this subject will be assessed through three activities: the assessment of the orientation sessions [30%], the company evaluation report [40%] and the final report presented by the student [30%].

1. The assessment of the orientation sessions will be based on: an interview where the student's profile and interests will be defined, and a proposal for the type of entity where the student will carry out the internship, the preparation and adaptation of the presentation portfolio and complementary documentation (such as motivation letters), as well as the monitoring of the tutorials.
2. The company's evaluation report will be carried out by the tutor of the collaborating entity once the internship has concluded, through a form provided by the university that includes the skills and

affiliations linked to the generic and specific competencies.

3. The final report consists of the preparation of an assessment report by the student, based on a provided script.

Review process

Learning outcomes of the subject

Knowledge

Relate the knowledge, skills, and abilities acquired during the design degree to individual career aspirations. (KT01)

Describe the role and significance of design within the organisational structure of the internship host entity. (KT01)

Identify the types and characteristics of contracts used for design services across the most common industry sectors. (KT06)

Define the contractual, legal, and regulatory mechanisms employed by the companies, studios, or institutions hosting the internships. (KT06)

Skills

Demonstrate transversal skills relevant to the professional design context, including empathy, effective communication, negotiation, planning and organisation, and proactive problem-solving. (ST08)

Act with discipline, responsibility, and commitment when carrying out assigned tasks during the internship, in accordance with professional ethics and organisational objectives. (ST08)

Apply technical and theoretical knowledge of design in a professional context, understanding work dynamics, procedures, and interaction with clients, suppliers, and other industry professionals during project development. (ST04)

Competencies

Work effectively in interdisciplinary teams, performing tasks aligned with members' skills and interests. (CT02)

Demonstrate flexibility in adapting to working conditions and performing tasks in professional contexts, whether self-employed or within business or institutional entities. (CT02)

Learning outcomes of the degree program

Knowledge

Respond to global issues related to the fields of design and art, cultural industries, their institutional environments, and the agents involved.

Skills

Apply plastic expression skills and knowledge of materials and production technologies in accordance with the objectives of a design project.

Graphically represent spaces, volumes, planes, and surfaces using the characteristic techniques of design.

Use digital tools and technologies according to creative and production processes in the field of design

Apply ethical and aesthetic criteria and values to design practice, taking into account the formal dimensions of environments and their diversity.

Competencies

Manage the development of design projects—individually or in teams—with adaptability, within the organisational context of companies and institutions.

Manage design-related tasks autonomously, planning and organising time and processes in professional and/or academic settings.

Apply acquired knowledge to the execution of design and art projects with professional standards, considering user and audience diversity.



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